## Sample Topics with examples.

- Graph Theory:
  - Maze generator
  - o Dijkstra's Algorithm (Shortest Path)
- Data Compression.
  - Huffman Compression (binary trees)
- Image Processing/Computer Vision.
  - o Use of sorting algorithms to make filters.
  - o Find Connected Components using Graphs.
- Machine Learning/Pattern Recognition
- Sorting Big Data.
- Other CS topic.