

A&D 590E Physical Computing  
Prof. Fabian Winkler  
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**Project 02** (presentations on 03/18/08)

INPUT/OUTPUT

Based on Jim Campbell's simple formula for computer art (see: <http://www.jimcampbell.tv/>), develop a system that takes an input of your choice (or multiple inputs) and translates it via a computer system (microcontroller or laptop/desktop computer) into a meaningful/surprising/critical/artistically challenging output. Remember, as always, that the design/aesthetic of the system is as important as its technical functionality.